

## **ALERT 2009 - "DISASTERS"**



**Place:** Camp Nedooae (near Elderbank)

**Date:** October 2, 3 & 4, 2009

**Teams:** Scout: - four (4) youth members each with a complete year in the Scout section (ages 11-14)  
Venturer: - four (4) youth members (ages 14-17)

All teams should have a working knowledge of Scouting, camping and first aid skills. Each team must be knowledgeable in the use of their equipment and especially Coleman products, and be accompanied by an adult willing to assist in the event. **Adults must complete an 'Offer of Service' and related forms.**

**Cost:** \$45.00 per youth team (includes crest) - monies are non-refundable after September 23, 2009. **Teams registering after September 23, 2009 will be charged \$55.00**  
Note: Cheque must accompany applications - **faxed applications must be paid by credit card.**

**Arrival:** Teams may arrive on Friday, October 2 after 6:00 pm, or Saturday, October 3 before 10:00 a.m.

**The Game:** Each team of four (4) Scouts/Venturers will attempt to complete a series of challenging projects based on skill, knowledge and team work. The projects are located in five (5) different areas, away from the campsites, and are manned by Scouters of the province.

**Please Note:** Because the projects are set up for a maximum of four (4) person teams, we cannot accept five (5) person teams or two (2) person teams.

**Information:** If you require any other information, it may be obtained from the Scout Office at 423-9227 / 1-800-557-7268. Once the team's registration has been received at the Scout Office, an information package will be sent directly to the team with further information about the Game.

**APPLICATION DEADLINE - SEPTEMBER 23, 2009 in order to be eligible for the \$45.00 fee  
FAXED APPLICATIONS MUST BE PAID BY CREDIT CARD**

Mail With Fee To:

Scouts Canada, 6232 Quinpool Road, Halifax NS B3L 1A3

**If you have extra teams wishing to participate, further application forms are available from the web site, [www.ns.scouts.ca](http://www.ns.scouts.ca)**

# OPERATION ALERT 2009, "DISASTERS"



Team Number: \_\_\_\_\_

Receipt Number: \_\_\_\_\_

Troop/Company: \_\_\_\_\_

Area: \_\_\_\_\_

Registration for: Scout Section  Venturer Section  Number on Team: \_\_\_\_\_

Team Leader's Name: \_\_\_\_\_ Age: \_\_\_\_\_

Member Name: \_\_\_\_\_ Age: \_\_\_\_\_

Member Name: \_\_\_\_\_ Age: \_\_\_\_\_

Member Name: \_\_\_\_\_ Age: \_\_\_\_\_

**Adult's Name:** \_\_\_\_\_

Address: \_\_\_\_\_

Postal Code: \_\_\_\_\_ Phone: \_\_\_\_\_

E-mail Address: \_\_\_\_\_

Estimated Arrival Time: Friday p.m.  Saturday. a.m.

Are you (the adult) already working on a project? If 'yes', what project # ? \_\_\_\_\_

Troop Scouter's/Venturer Advisor's Certification: I approve the above names as being **registered members of Scouting for 2009**. If a youth is found **not to be registered, the accompanying adult will be responsible for making arrangements to deliver him/her home**. It is the responsibility of the Troop Scouter to ensure that the youth Physical Fitness Certificate, Parent/Guardian Consent form and Camping & Outdoor forms are completed. **Physical Fitness forms must accompany each youth participant**. I enclose payment in the amount of \$45.00 per team to cover costs of registration, printed materials, crests, and mailings.

**Teams registering after September 23, 2009 will be charged \$55.00**

Signed: \_\_\_\_\_

## METHOD OF PAYMENT

Cash       Cheque       Debit       Visa       MasterCard

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Credit card number

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Card expiration date

Cardholder's name - **please print**

Signature required